

# Financial Tear Sheet

## Corporate Profile

THQ Inc. (NASDAQ: THQI) is a leading worldwide developer and publisher of interactive entertainment software. Based in Los Angeles County, California, the company develops and publishes content for popular game systems, including: home video game consoles such as Microsoft Xbox 360, Nintendo Wii, and Sony PlayStation 3; handheld platforms such as the Nintendo DS, DSi and 3DS, and Sony PlayStation Portable; wireless devices based on the Apple iOS (including the iPhone, iPod touch and iPad), Google Android, and Windows Mobile platforms; personal computers, including games played online; and the Internet, including social networking sites such as Facebook. We also develop and publish titles (and supplemental downloadable content) for digital distribution via Sony's PlayStation Network and Microsoft's Xbox LIVE Marketplace and Xbox LIVE Arcade ("XBLA"), as well as digitally offer our PC titles through online download stores and services such as Amazon, OnLive, Origin, and Steam.

THQ's portfolio of award-winning games, its network of internal development studios creating topquality new franchises, and pioneering business models in digital distribution position the company at the forefront of gaming innovation.

The company's unrivaled support of the artists and game creators distinguishes THQ among its competitors. By putting artists first—supporting creative leads with top-tier facilities, teams and inspiring creative atmospheres—the company encourages the development of compelling new original IPs. Core games such as Company of Heroes®, Darksiders®, Homefront®, and Saints Row® are all testaments to THQ's model of developing artistically-driven, innovative games.

Publishing games across multiple game platforms and devices has been, and will continue to be, a cornerstone of our product strategy. Additionally, our strategy is focused on developing a steady flow of high quality titles targeted at the core gamer and integrating a digital component into our applicable franchises.

The strategic mix of internally created and externally licensed content in its product portfolio makes THQ highly adaptable and well balanced. With internally created franchises like Darksiders and Saints Row alongside content based on leading sports and entertainment companies including Games Workshop® (Warhammer® 40,000®), Ultimate Fighting Championship® (UFC®) and World Wrestling Entertainment® (WWE®), the company boasts industry-leading expertise in every important facet of the field.

THQ's global distribution network serves the expanding global market with offices throughout North America, Europe and Australia.

THQ, Company of Heroes, Darksiders, Homefront, Saints Row, and their respective logos are trademarks and/or registered trademarks of THQ Inc. All other trademarks, logos and copyrights are the property of their respective owners.

## Primary IR Contact

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## Stock Performance

### THQI (Common Stock)

<b>Exchange</b>	NASDAQ (US Dollar)
<b>Price</b>	\$0.11
<b>Change (%)</b>	▲ 0.01 (0.00%)
<b>Volume</b>	259,562
<b>52 Week Low</b>	\$0.08
<b>Market Cap</b>	\$0
<b>Rolling EPS</b>	-17.06

Chart is not available for this symbol

PE Ratio N/A

Shares Outstanding 0

Data as of 01/25/13 4:00 p.m. ET

### Recent Headlines & Events

December 19, 2012 - 1:53 p.m.

[THQ Inc. Secures Asset Purchase Agreement with Affiliates of Clearlake Capital Group, L.P.](#)

December 14, 2012 - 12:01 a.m.

[Ranger Mode Returns in the Metro: Last Light Limited Edition – Now Available to Pre-Order, Shipping March 2013](#)

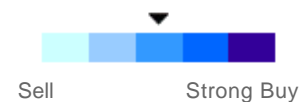
November 20, 2012 - 5:24 p.m.

[THQ Provides Update on Its Credit Facility and Announces Exclusive Negotiations with Financial Sponsor for Potential Financing Alternatives](#)

There are currently no events scheduled.

### Analyst Estimates / Ratings

Mean Recommendation: 3.0



Unable to fulfill request.

### SEC Filings

Filing Date	Form
08/22/13	<a href="#">15-12G</a>
08/13/13	<a href="#">8-K</a>
07/03/13	<a href="#">8-K</a>
06/06/13	<a href="#">8-K</a>

### Corporate Governance

<a href="#">BRIAN J. FARRELL</a>	Chairman and Chief Executive Officer
JASON RUBIN	President
<a href="#">IAN CURRAN</a>	Executive Vice President, Global Publishing
<a href="#">EDWARD L. KAUFMAN</a>	Executive Vice President – Business and Legal Affairs, and Corporate Secretary
<a href="#">PAUL J. PUCINO</a>	Executive Vice President and Chief Financial Officer

## Ownership Summary

<b>Shareholders</b>				
	Holders	Value (\$MM)	% O/S	Shares
Institution	0	.00	0.0	0
Mutual Fund	0	.00	0.0	0
Insider *	0	.00	0.0	0

\*Insider values reflect direct beneficial ownership.

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